

South Dakota 4-H Dog Obedience Class Graduate Novice



Team Number	Final Score:	(Circle one) Brace Team Individual	Circle Placing: Purple (180-200) Blue (160-179) Red (140-159) White (139 or less)	Dog's Name:		
				Breed:		
				Judge:		
Exercise & Command	Heel on Leash & Figure 8 (Off leash) Are you ready? Forward Halt Right Turn Left Turn About turn Slow, Normal, Fast Exercise finished	Drop on Recall at 35 feet Are you ready? Leave your dog Call your dog Signal: to drop the dog 2nd call your dog Finish Exercise Finished	Dumbbell Recall at 35 feet Are you ready? Give your dog the dumbbell Leave your dog Call your dog Take it Finish Exercise Finished	Recall over High jump Are you ready? Leave your dog Call your dog Finish Exercise Finished	Recall over Broad Jump Are you ready? Leave your dog Call your dog Finish Exercise Finished	Long Down (handler out of sight) Leave your dog Return to dog at 5 minutes Exercise finished
Minor	<input type="checkbox"/> Improper heel position <input type="checkbox"/> Occasional tight leash <input type="checkbox"/> Forging or crowding handler <input type="checkbox"/> Lagging or sniffing <input type="checkbox"/> Extra command to heel <input type="checkbox"/> Heeling wide including turns and abouts <input type="checkbox"/> No change of pace including fast and slow <input type="checkbox"/> No sit or poor sit <input type="checkbox"/> Lack of naturalness or smoothness <input type="checkbox"/> Handler error	<input type="checkbox"/> Dog stands or lies down <input type="checkbox"/> Extra command or signal before leaving <input type="checkbox"/> Dog touches handler <input type="checkbox"/> Slow response or sits between feet <input type="checkbox"/> Slow retrieve <input type="checkbox"/> Dog mouths dumbbell <input type="checkbox"/> Dog fails to release dumbbell <input type="checkbox"/> No sit or poor sit <input type="checkbox"/> No finish or poor finish <input type="checkbox"/> Lack of naturalness or smoothness <input type="checkbox"/> Handler error	<input type="checkbox"/> Dog stands or lies down <input type="checkbox"/> Dog touches handler <input type="checkbox"/> Slow response or sits between feet <input type="checkbox"/> Slow retrieve <input type="checkbox"/> Dog mouths dumbbell <input type="checkbox"/> Dog fails to release dumbbell <input type="checkbox"/> No sit or poor sit <input type="checkbox"/> No finish or poor finish <input type="checkbox"/> Lack of naturalness or smoothness <input type="checkbox"/> Handler error	<input type="checkbox"/> Dog stands or lies down <input type="checkbox"/> Dog touches handler <input type="checkbox"/> Slow response to recall <input type="checkbox"/> Dog sits between feet <input type="checkbox"/> No sit or poor sit <input type="checkbox"/> No finish or poor finish <input type="checkbox"/> Minor jump touch <input type="checkbox"/> Handler error	<input type="checkbox"/> Dog stands or lies down <input type="checkbox"/> Dog touches handler <input type="checkbox"/> Slow response to recall <input type="checkbox"/> Dog sits between feet <input type="checkbox"/> No sit or poor sit <input type="checkbox"/> No finish or poor finish <input type="checkbox"/> Minor jump touch <input type="checkbox"/> Handler error	<input type="checkbox"/> Dog stands or sits within 3-5 minutes <input type="checkbox"/> Minor move before handler returns <input type="checkbox"/> Forces into position <input type="checkbox"/> Minor bark or whine <input type="checkbox"/> Excessively loud commands <input type="checkbox"/> Handler error
Substantial	<input type="checkbox"/> Handler continually adapts pace to dog <input type="checkbox"/> Constant tugging on leash or guiding	<input type="checkbox"/> Extra command or signal to stay after handler leaves <input type="checkbox"/> Dog moves from place it was left <input type="checkbox"/> Dog anticipates drop, recall, or come in <input type="checkbox"/> Dog sits out of reach	<input type="checkbox"/> Extra command to take dumbbell <input type="checkbox"/> Extra command or signal to stay <input type="checkbox"/> Dog drops dumbbell <input type="checkbox"/> Dog moves from place left <input type="checkbox"/> Dog anticipates recall <input type="checkbox"/> Dog sits out of reach	<input type="checkbox"/> Extra command or signal to stay <input type="checkbox"/> Extra signal or command to jump <input type="checkbox"/> Dog moved from place it was left <input type="checkbox"/> Dog anticipated recall <input type="checkbox"/> Dog does not clear jump <input type="checkbox"/> Dog sat out of reach	<input type="checkbox"/> Extra command or signal to stay <input type="checkbox"/> Extra signal or command to jump <input type="checkbox"/> Dog moved from place it was left <input type="checkbox"/> Dog anticipated recall <input type="checkbox"/> Dog does not clear jump <input type="checkbox"/> Dog sat out of reach	<input type="checkbox"/> Dog stood or sat down within 15 seconds to 3 minutes <input type="checkbox"/> Repeated whines or barks
Major	<input type="checkbox"/> Unmanageable <input type="checkbox"/> Unqualified heeling	<input type="checkbox"/> Dog does not come on first command or signal after drop <input type="checkbox"/> Dog does not drop on first command or signal <input type="checkbox"/> Leaves the ring	<input type="checkbox"/> Fails to take dumbbell on first command <input type="checkbox"/> Handler forces dumbbell into dog's mouth <input type="checkbox"/> Dog does not come on first command or signal	<input type="checkbox"/> Dog does not come on first command or signal <input type="checkbox"/> Dog does not jump on first command or signal <input type="checkbox"/> Leaves the ring	<input type="checkbox"/> Dog does not come on first command or signal <input type="checkbox"/> Dog does not jump on first command or signal <input type="checkbox"/> Dog walks over any part of the jump	<input type="checkbox"/> Dog stood or sat down within 15 seconds <input type="checkbox"/> Goes to another dog <input type="checkbox"/> Leaves the ring
Total Net Score						
Max Points	40	40	30	30	30	30
		Training in the ring	Shows fear	Fouling	Improper collar/leash	Less Penalty
			Harsh disciplining in ring	Bites/attacks another dog or person	Unmanageable	Team is excused with white ribbon